

Participant Pre-read

Simply visit as many controls (numbered circles) as you can. Start and finish at the triangle.

45 minute score event, 20 points per control.

10 points deducted for each minute or part minute late.

If unsure of what to do or what the symbols mean, see our guide:

<https://www.herts-orienteeing.club/uploads/wiki/DIYO-guide.pdf>

Run responsibly

You should abide by British Orienteering's Covid-19 [Code of Conduct](#), particularly social distancing.

Maybe we're stating the obvious. In essence, there is no reason why this should be different from any other run – or walk, or jog – you do. But sometimes we concentrate too hard on the map, or get carried away with beating the clock. So keep safe:

- Watch out for hazards, especially the ones we specifically mention on the front of the map. Others include trip hazards, impacting hard objects and passers by.
- Pay particular attention to traffic on roads.
- Keep social distance. These are public areas.
- Dress appropriately for the weather & avoid extreme conditions. For our forest courses full leg cover is better.
- Consider how much guidance your child or vulnerable adult needs. We do not recommend street courses for unaccompanied under 16s.

<https://www.herts-orienteeing.club>

HATFIELD SOUTH - MONOPOLY

scale 1:7500, contours 5m
200m



PIN:2512

SAFETY: Take care crossing roads!

45 minute score event

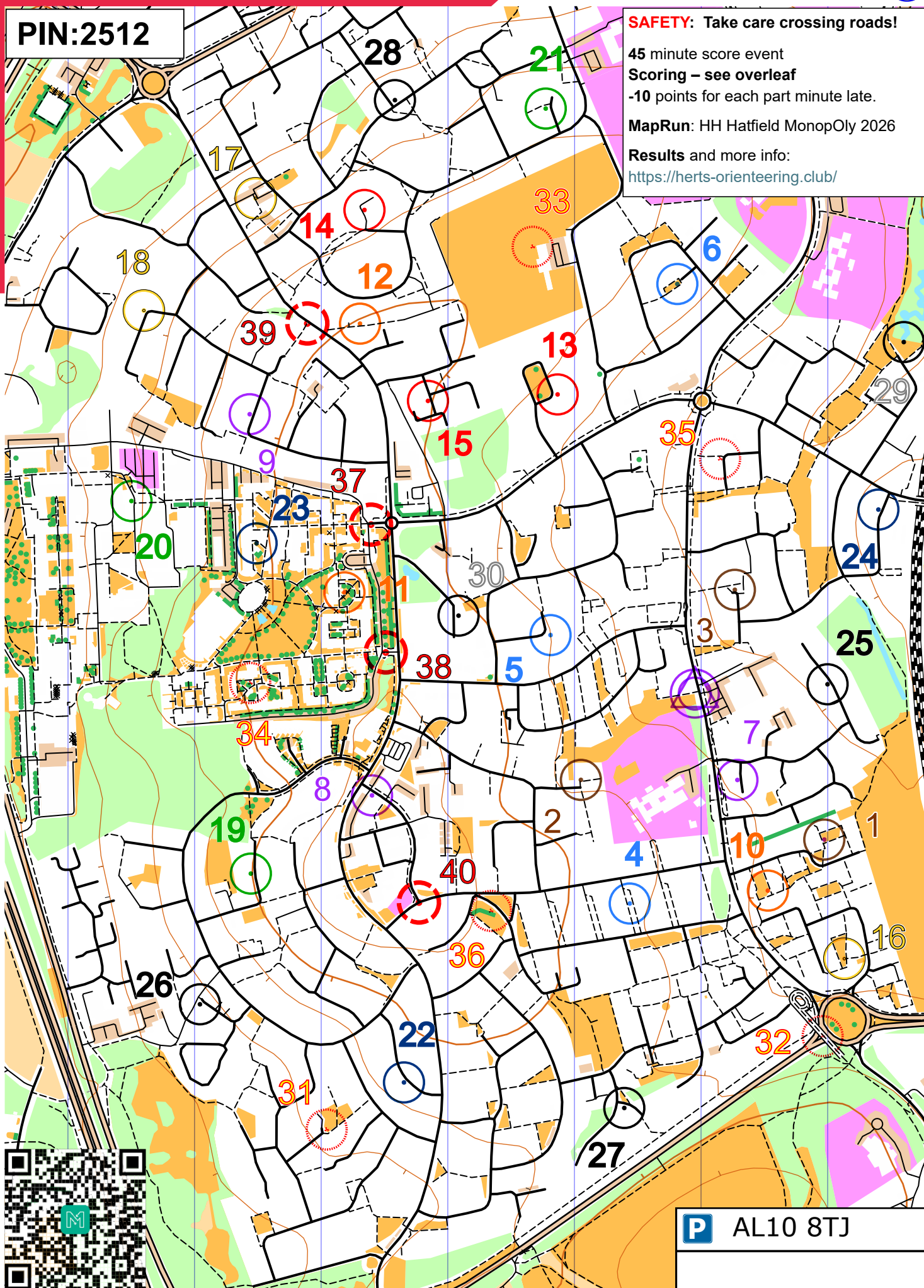
Scoring – see overleaf

-10 points for each part minute late.

MapRun: HH Hatfield MonopOly 2026

Results and more info:

<https://herts-orienteeing.club/>



There are 8 sets of three controls of increasing point values based on the **8 coloured sets** on a Monopoly board. Controls in a set are worth the same number of points and visiting all three controls in a set will gain you bonus points as set out below.

There are 4 controls functioning as **‘stations’**; visiting these will gain you increasing points as follows: 10 points for the first station, 20 points for the 2nd station you visit, 30 for the 3rd and 40 for the 4th.

Similarly, there are 2 controls representing the **‘utilities’** worth 15 points for the first and 30 points for the second one you visit.

There are 6 **‘chance’** controls; each of these will have a fixed, but unknown, point value in the range - 10 and 25 points (so every runner going through the same control will gain, or lose, the same number of points)

Finally, to replicate **‘super tax’** and **‘income tax’**, there are two controls with a penalty of -10 points and two with a penalty of -20. These are drawn in **dashed red** for clarity.

Revisiting the same ‘tax’ control will not incur multiple penalties i.e. you will only be penalised once per ‘tax’ control.

	No.(s)	Type	Raw Points	Description	Additional Points
GO	Start/Finish	‘GO’	n/a	Footpath end	n/a
	1-3	Set 1	5	Lamppost	8 for full set
	4-6	Set 2	8	Lamppost	10 for full set
	7-9	Set 3	10	Lamppost	13 for full set
	10-11	Set 4	13	Lamppost	15 for full set
	12			Footpath	
	13-15	Set 5	15	Lamppost	18 for full set
	16-18	Set 6	18	Lamppost	20 for full set
	19-21	Set 7	20	Lamppost	25 for full set
	22-24	Set 8	25	Lamppost	35 for full set
	25	Stations	10	Black Electric Box	10 for the first you collect, 20 for the second, etc
	26		10	Yellow Grit Box	
	27		10	Green Electric Box	
	28		10	White Radio Box	
	29	Utilities	15	Metal railing by river	15 for the first you collect, 30 for the second
	30		15	Big Green Electric Box	
	31	Chance	??? between -10 and 25 points	Play Area Sign	None
	32			Footbridge, level with lamppost	
	33			Bin	
	34			Table Tennis Table	
	35			Metal Railing	
	36			Bench	
-£10	37,38	Super Tax	-10	Centre of T-Junction	None
-£20	39,40	Income Tax	-20	Centre of Road	